FIG 1

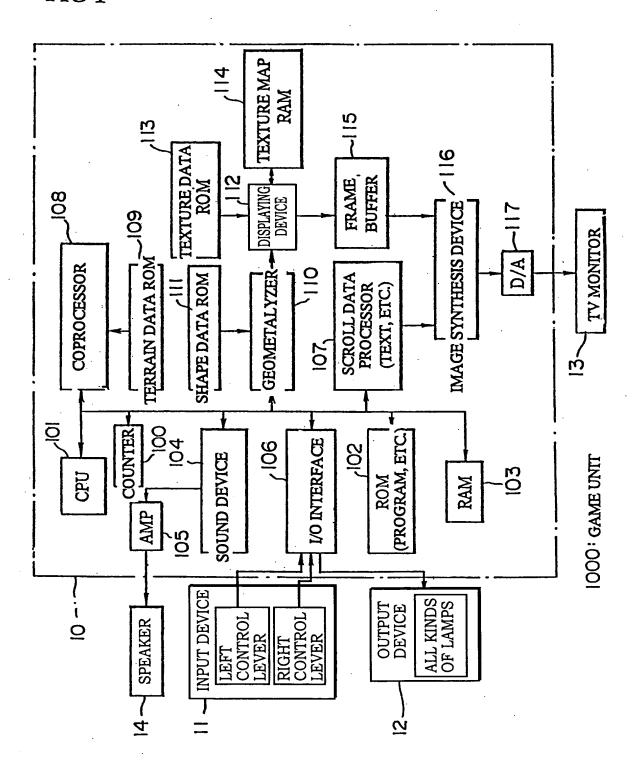


FIG 2

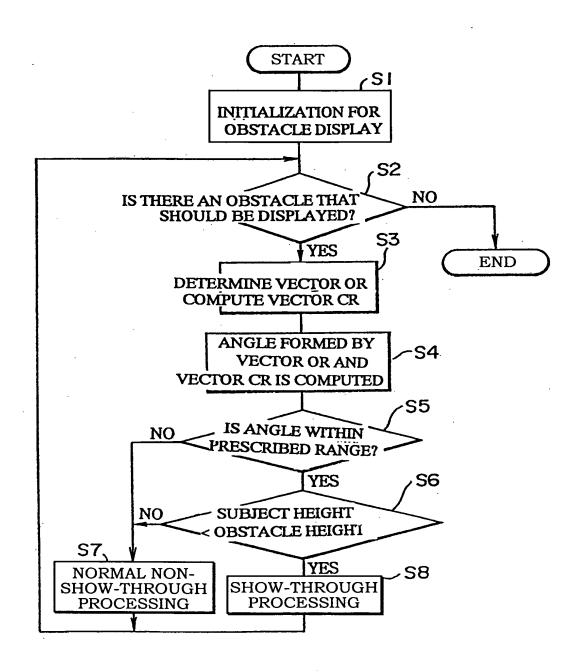


FIG 3A

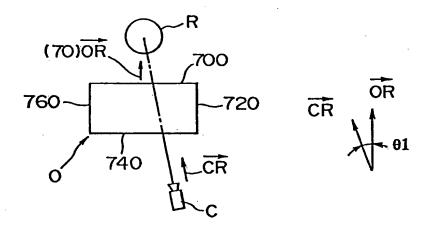
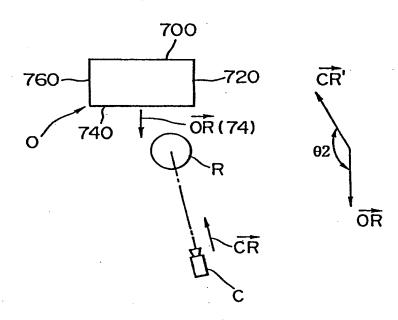


FIG 3B



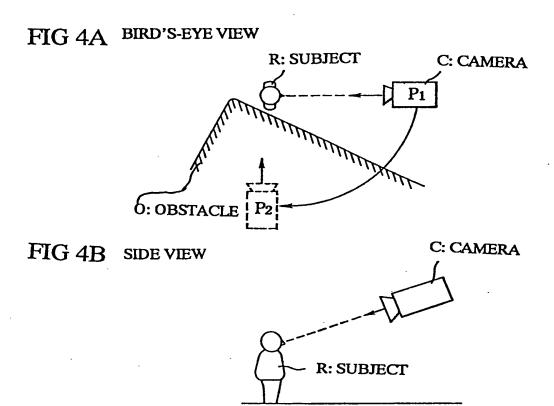


FIG 4C DISPLAYED IMAGE (VIRTUAL IMAGE)

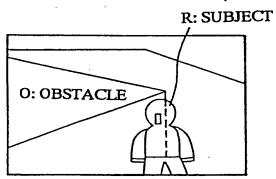


FIG 5A BIRD'S-EYE VIEW

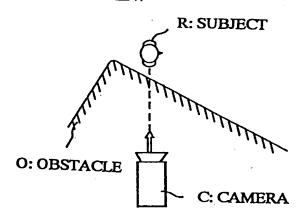
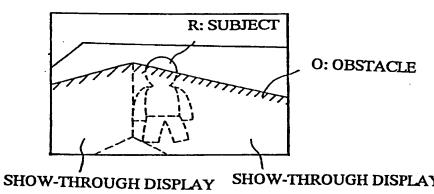


FIG 5B SIDE VIEW

C: CAMERA

0: OBSTACLE

FIG 5C DISPLAYED IMAGE (VIRTUAL IMAGE)



SHOW-THROUGH DISPLAY

## DIAGRAM ILLUSTRATING POSITION RELATIONSHIPS

FIG 6A

C': CAMERA

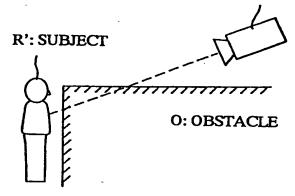


FIG 6B CONVENTIONAL DISPLAYED IMAGE

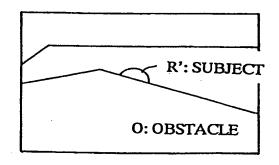


FIG 7

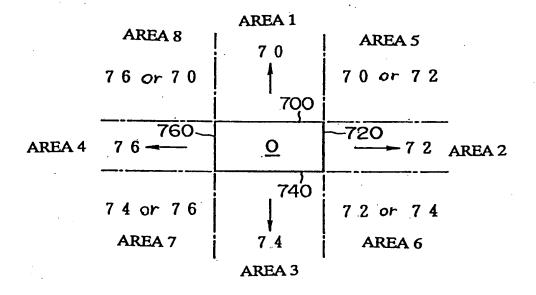


FIG 8

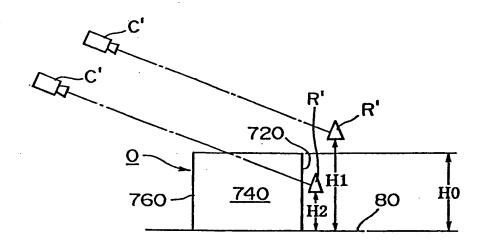


FIG 9

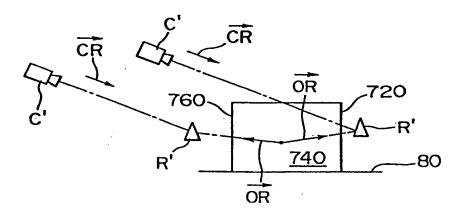


FIG 10

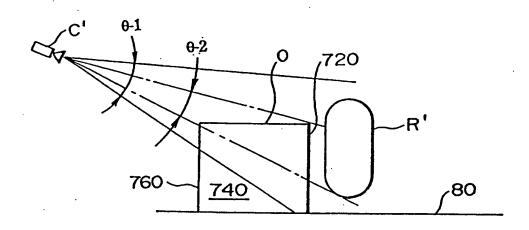


FIG 11

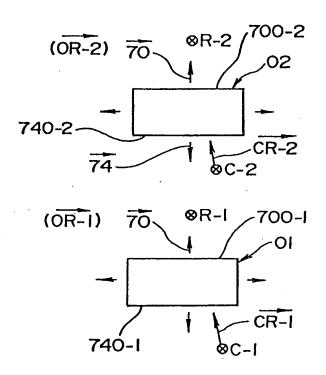


FIG 12

	(1)	(2)
OBSTACLE 02	CR-2 74 (OR-I) EXCEEDS REFERENCE ANGLE, NON-MESH PROCESSING	70 (OR-2) CR-2 BELOW REFERENCE ANGLE, MESH PROCESSING
OBSTACLE 01	TO (OR-I) CR-I BELOW REFERENCE ANGLE, MESH PROCESSING	CR-I)  CR-I  BELOW REFERENCE ANGLE, MESH PROCESSING

FIG 13

